

**TITLE OF THE INVENTION:****INFORMATION EXCHANGING AND MODEM ARCHITECTURE  
USING AN INTELLIGENT DATABASE****CROSS REFERENCE TO RELATED APPLICATIONS:**

**[0001]** This application claims priority of Provisional Application Serial No. 60/494,095, entitled, "System and Method for Using a Microlet-Based Modem," filed April 21, 2003, the entire contents of which are incorporated herein by reference.

**BACKGROUND OF THE INVENTION:****Field of the Invention:**

**[0002]** The present invention relates to encoding and transmitting information over a network, and, more particularly, systems and methods for transmitting blocks of data with lossless encoding over a network using a modem architecture and accessible with intelligent capabilities.

**Description of the Related Art:**

**[0003]** Communication systems and networks are undergoing a trend towards flexible receivers and more robust, dependable and scalable communication solutions. Users on a network require increasing amounts of information and data to be delivered in a timely and real-time manner. Many solutions, such as broadband or digital subscriber lines, improve information delivery over conventional telephone networks. Cable systems also are able to deliver high-speed information exchange. Generally, a modem is used to transmit the information as an analog signal from one location to another. Dial-up services are limited by various constraints, such as the modem architecture or network infrastructure. Broadband solutions seek to improve over these systems by using new modems and/or different architectures. These solutions, however, may be costly or have other obstacles such as

additional equipment, new accounts, and a loss of service in certain areas.

**[0004]** Another solution to increase data delivery is compressing data according to known compression algorithms. Data compression is well known and many standards exist that define processes for compressing data to be more suitable for transmitting as an analog signal over existing networks. One potential drawback of compression is the possibility of losing data, first when compressing the data from a certain size to a smaller size of data, and second, when decompressing the data back to its original size. The compression algorithm "loses" that data which it determines is not essential or needed in effectively displaying or transmitting the information. In certain instances, this loss of data may be critical or over-reaching.

**[0005]** As additional demands are placed on the transmission and the storage of information and data, compression algorithms are becoming increasingly less efficient or practical in representing large data files, such as movies, as it is being transmitted over the network. Too much data is being lost or misrepresented to a user or other entity on the delivery side of a network. Further, as businesses become more reliant and familiar with electronic documents and other aspects of electronic storage, resources are being used to store data, documents, files and the like at additional cost and without any practical solution for storing additional files or data in the future. For example, the business may generate e-reports or newsletters to send to potential clients and customers. As the weeks, months and years go by, the storage of these newsletters may become a critical factor of the size of the newsletters and how long the newsletters are retained. As the newsletters attempt to keep up with competitors, the company may add digital photos, video files, charts, data and the like to the newsletters to provide more information to readers. These features require larger files for each newsletter and additional storage space to retain newsletter records. Thus, the only solution in transmitting the data and storing it is to buy

increasing amounts of memory and to improve transmission of network infrastructure to handle the larger files. These solutions mean additional costs to the company and additional equipment to be taken care of.

#### SUMMARY OF THE INVENTION:

**[0006]** Thus, according to the disclosed embodiments, a method for encoding information is disclosed. The method includes identifying a first block of data. The method also includes accessing a database to search for the first block of data. The method also includes producing a mapped second block of data if the first block of data is stored in the database. The method also includes mapping the first block of data to the mapped second block of data. According to the disclosed embodiments, an information exchange system is also disclosed. The information exchange system includes an encoder to map a block of information to an encoded block of data. The encoded block represents the block of information as quantum numbers. The information exchange system also includes a database accessible by the encoder to store and catalog the block of information and the encoded block, and to provide the encoded block to the encoder if the block of information is stored in the database. The information exchange system also includes a transmission medium to support the encoded block.

**[0007]** Thus, methods and systems of encoding information and transmitting the encoded information over a network or medium are disclosed. The methods and systems use an intelligent database to store main representations of received blocks of information so that encoded blocks may be retrieved from the database and provided to an encoder. Thus, large blocks of data, such as video, does not need to be encoded additional times when applying lossless encoding according to the present invention. The intelligent database is disclosed with reference to a modem architecture to be used over a network in transmitting a signal that represents the information received. The information is encoded as disclosed above,

and the signal is a lossless representation of the data. The intelligent database, however, may be applicable to additional systems and methods than those described above or below. For example, the present invention may be applicable to storage of data such as a tape drive or a hard disc drive using sub-atomic particle, atomic or nanometer level of size, nanomachine, analog or digital, magnetic or optical, tape, floppy, compact disc, digital video disc or other means of storage.

**[0008]** The present invention may be used for video or, audio, or data or text storage and may be implemented or used in conjunction with a random access memory or read only memory.

**[0009]** The present invention also may be applicable to any disc drives or compact disc drives in that data is encoded according to the disclosed embodiments and then provided to these drives as a lossless representation of the original data. The disclosed embodiments also may receive data from a video source, such as a VCR, audio tape, eight-track tape, phonograph, optical film or the like and encode this data into a digital format to be saved in the applicable storage medium. The drive according to the disclosed embodiments may be interpreted as any player recorder or combination thereof for audio, video or data. Embedded storage devices or detachable storage devices that are attachable via pins, printer cables, universal serial bus, file wire, or any other connection also may be used in conjunction with the disclosed embodiments to store data.

**[0010]** The disclosed embodiments also may be used in conjunction with consumer electronics and hardware, such as a personal computer, a desktop computer, a notebook/laptop computer, a server, a mainframe, any consumer or business application/appliances such as a toaster, refrigerator, coffee maker, stove, freezer, trash compactor, wine cooler, furnace, water heater, air conditioner/temperature control system, pool, Jacuzzi/hot tub, septic-

sewer system, electric/oil/gas system, water system, HVAC/water/steam/hydraulic system, street traffic system, reference/guidance/air traffic control/radar/water or road navigation/feet monitoring/GPS system/lighting system/security system, sprinkler/fire suppression system, any video conferencing, a tape player/walkman, a digital disc player/minidisk/I-pod/small hard drive disc player, a flash memory player, a television, a stereo, a store image camera, a camcorder, a motion picture camera, a projector, a slide projector, an electronic white board, and the like.

#### BRIEF DESCRIPTION OF THE DRAWINGS:

**[00010]** For proper understanding of the invention, reference should be made to the accompanying drawings, wherein:

**[0011]** Figure 1 illustrates a block diagram of a modem architecture according to the disclosed embodiments.

**[0012]** Figure 2 illustrates another block diagram of a modem architecture according to the disclosed embodiments.

**[0013]** Figure 3 illustrates another block diagram of a modem architecture according to the disclosed embodiments.

**[0014]** Figure 4 illustrates an encoding module accessing a database according to the disclosed embodiments.

**[0015]** Figure 5 illustrates a representation of encoding data according to the disclosed embodiments.

#### DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT(S):

**[0016]** Reference is now made to the above-disclosed figures to illustrate exemplary embodiments of the present invention. The exemplary embodiments are disclosed in greater detail according to this detailed

description and to the appended drawings wherein like numerals designate like elements.

**[0017]** Figure 1 illustrates a block diagram of a modem architecture 100 using an intelligent database 108 according to the preferred embodiments. Modem architecture 100 may be implemented in any existing or future modems that are used to transmit signals over a network. Modem architecture 100 may include encoder 102, multiplexer 104, and transceiver 106. Transceiver 106 may exchange signals, data packets, optical signals, audio, video and the like across transmission medium 126. Transceiver 106 and transmission medium 126 may be any known communication exchange system. For example, transceiver 106 may be an antenna in a wireless portable device and transmission medium 106 may be air or space. Transceiver 106 may be coupled to a communications network that receives and transmits information from various locations. Modem architecture 100 may be configured to operate in conjunction with the network supporting transmission medium 126.

**[0018]** Oscillating circuit 110 and database 108 are accessible by modem architecture 100. For example, database 108 and oscillating circuit 110 may be within modem architecture 100 and supporting client side operations to receive and transmit information over a network. If transceiver 106 is an antenna, database 108 and oscillating circuit 110 facilitates the reception and transmission of signals and other information. Alternatively, database 108 or oscillating circuit 110 may be separate components coupled to modem architecture 100. Database 108 may be provided on the network and coupled to modem architecture 100 via network connections. Database 108 stores information, or blocks of data, that is used by modem architecture 100 and encoding signals and other information prior to transmission from transceiver 106. Preferably, database 108 is referred to as an intelligent

database because database 108 may catalog and update itself in a dynamic fashion with new encoded information.

**[0019]** Input 112 includes input ports 114, 116, 118 and 120. Input 112 is coupled to multiplexer 104 and provides various data signals or blocks of data to multiplexer 104. The data and information provided by input ports 114, 116, 118 and 120 does not necessarily have to be in an identical format or type. For example, input port 114 may input audio or voice signals/data to multiplexer 104. Input port 116 may provide video or photo optic signals/data to multiplexer 104. Input port 118 may provide a compressed signal from an attached compression algorithm to multiplexer 104. Input port 120 may provide an encrypted software program to be transmitted to modem architecture 100. Input 112 is not limited to the configuration illustrated in Figure 1, and may include any number of input ports to receive any number of data streams. Input ports 114-120 may be virtual ports that are created and decimated by modem architecture 100 as required. Alternatively, input ports 114-120 may include hardware configurations to connect modem architecture 100 with the data streams from other devices, modules or components.

**[0020]** Multiplexer 104 multiplexes the received signals from input 112. Multiplexer 104 may operate as any known multiplexer and may sample the received signals according to oscillating circuit 110. The signals are combined by multiplexer 104 to generate signal 130. Signal 130 may include blocks of data representing the different signals received by multiplexer 104. Signal 130 may be an analog or digital signal capable of carrying information or data over coupling 122.

**[0021]** Transceiver 106 may transmit the informational and data in encoded signal 140. As disclosed above, transceiver 106 may transmit information as a signal, data packets, optical signal and the like. Transceiver

106 also may be coupled to oscillating circuit 110 to transmit and receive at specified frequencies. Oscillating circuit 110 may be a phase locked loop circuit or a plurality of phase locked loop circuits that provide the specified frequencies to components in modem architecture 100.

**[0022]** Encoder 102 may access database 108. Database 108 is an intelligent database that may reside either on a network or client, or both, to record and catalog data for encoding, compression and sign representations for subsequent or further analysis. Database 108 features part of the original compression technology and the data produced by encoder 102 as well as capturing and turning new information for association and the ability to expedite the use of database 108 and other applications. Database 108 allows for quicker affine characters to be produced as program characters for situations already encoded or cataloged. This ability may be especially critical for motion in media encoding. Database 108 may permit catalog storage and reference information of all normalized data traffic through modem architecture 100. Database 108 learns patterns and color/movement/similarities in real-time video so that subsequent encoding operations are made quicker by encoder 102 accessing database 108. Database 108 also may store the tagged portions or "designations" of data representations received from encoder 102, thus ultimately reducing further amounts of processing.

**[0023]** Encoder 102 may encode signal 130 into encoded signal 140 according to processes disclosed in greater detail below. Encoder 102, however, may be enable more widths per cycle to be represented in signal 140 and operates in the optimal space between the peak stop band attenuations of wavelet technologies. Encoder 102 implements lossless compression or encoding to reduce bandwidth for the same amount of information. For example, the informational data in signal 130 is compressed or encoded without losing any of the original informational data

into encoded signal 140. This feature increases the speed of the data being delivered over transmission medium 126 in its corresponding network. Encoder 102 also may map the lossless encoding or compression to current protocols to be applicable for all communication applications from plain old telephone systems through optical/dark fiber, satellite, and wireless applications. Further, encoder 1-2 is frequency transparent in that it is transparent to network infrastructure by producing size per bands and bandwidth utilization and speed.

**[0024]** Modem architecture 100 may be microlet-based in that its encoding and decoding, and exchanging of information and data uses microlets. A microlet may be defined in a Banach/Hilbert vector space. This principle may be used because it defines both the Hilbert space properties as well as allowing for expansion into a Banach space. It may be stated that a Hilbert space is always a Banach space, but the converse may not hold. A microlet may be defined as a four dimensional maximize wavelet packet analyzer that shares similar characteristics to wavelets and Fast Fourier Transforms in capabilities and function, but is not limited to their dimensional and mathematic constraints. A microlet may be defined as a hybrid wavelet that carries the portability of discreet waveform transform with more complex detailing power than a two-dimensional wavelet packet analyzer. A microlet may perform the same transform of all legacy wavelet technologies, and the faster technologies like adaptive wave packet transfer and discreet periodic wavelet transform. The multi-dimensions of the microlet in its vector space allows for a great deal of latitude. For example, signal coordinates or data coordinates may represent information that is defined in a matrix space. Techniques like parallel decomposition and four-dimensional packet analysis lack the greater detail, range of motion and other fine/course details to be included on a single waveform, such as

encoded signal 140. Complexity of mapping signal 130 to encoded signal 140 is reduced by the disclosed embodiments.

**[0025]** The disclosed embodiments may use the space between the base band modulation operators that provide the coordinate transformation to rotate data into a signal, such as signal 140. Transceiver 106 may send compressed, coefficient, tagged data, signed and co-signed waveforms over transmission medium 126, as well as digital information. Overlapping microlets in these waveforms may replace packets in the layer. A microlet may be a non-binary code that can overlap in time and frequency without interference due to cross-correlation properties of waveforms, similar to wavelet technologies.

**[0026]** Thus, modem architecture 100 allows for a waveform to carry compressed information that is both compressed and related to modem architecture 100 and to an outside compression technology. For example, referring back to input 112, data port 120 may receive information or data that has already been compressed according to a known compression algorithm. In the example, input port 120 may receive an MPEG file, having video and audio components. Multiplexer 104 samples the MPEG file from input port 120 and provides it in signal 130. Signal 130 then is encoded by encoder 102 according to the disclosed embodiments. Thus, encoded signal 140 includes the compressed MPEG data.

**[0027]** Wavelet mathematics may be known in the fields of imaging and compression. The disclosed embodiments disclose a modem architecture 100 that may create a smaller and more robust waveform, or microlets, disclosed above. Using base-band encoding and decoding, side-band encoding/decoding and producing heterodyne conversions via oscillating circuit 110, encoder 102 may use compression and tools to allocate information to various sub-bands and frequencies. The disclosed

embodiments thus allow sent tagged information like packet voice, video on demand and data in a bundled package inside of microlets to reach a destination through transmission medium 126. The implementation may be transparent to all media. Further, modem architecture 100 may address the last mile question in that it has applicability to existing networks including synchronous optical network carriers.

**[0028]** Database 108 may be initialized by initialization data information 142. Initialization data or information 142 may include main encoded data information already represented in the microlet format. Database 108, alternatively, may not include any initialization data information 142. Upon receiving signal 130, encoder 102 may access database 108 searching for matches of data represented by signal 130. The data stored in database 108 is already in an encoded format such that a block of data from signal 130 corresponds to a block of data in database 108. The block of data, or encoded block, within database 108 is smaller than its corresponding block of data in signal 130. The encoded block of data in database 108, however, includes all the information, such as bits, but represents the block of data in signal 130.

**[0029]** Figure 2 illustrates a block diagram of another modem architecture 200 using database 208 according to the preferred embodiments. Modem architecture 200 is similar to modem architecture 100, as shown above. Modem architecture 200, however, does not limit the disclosure of Figure 1.

**[0030]** Modem architecture 200 includes multiplexer 202 and transceiver 204. Transceiver 204 may transmit and receive signals, waveforms, packets of data, optical signals and the like over transmission medium 212. Multiplexer 202 and transceiver 204 are coupled by connector 214. Oscillating circuit 206 may provide reference frequencies to components within modem architecture 200. For example, oscillating circuit 206 may

provide reference frequencies to transceiver 204. Oscillating circuit 206 also may provide a plurality of reference frequencies using phase locked loop circuits.

**[0031]** Modem architecture 200 includes encoders 220, 222, 224 and 226. Encoders 220-226 may be similar to encoder 102, as disclosed with reference to Figure 1. Encoders 220-226 provide encoded signals to multiplexer 202. Multiplexer 202 then samples each encoded signal to provide a single encoded signal 260 to transceiver 204. Signal 260 may represent all the encoded signals multiplexed by multiplexer 202. Encoded signal 260 may be transmitted by transceiver 204 at a specified frequency over transmission medium 212.

**[0032]** Input 210 includes input ports 230, 232, 234 and 236. Each input port provides a signal to an encoder. According to the disclosed embodiments, input ports 230, 232, 234 and 236 provide signals 246, 244, 242 and 240 to encoders 226, 224, 222 and 220, respectively. As with input ports 114, 116, 118 and 120 disclosed with reference to Figure 1, input ports 230, 232, 234 and 236 may receive a variety of data formats such as analog, digital, video, audio, optical, compressed data, text, code and the like. Encoders 220, 222, 224 and 226 may be tailored to those specific formats. For example, if input port 236 receives input signal 240 as a MPEG file, the encoder 220 may be tailored or configured to encode MPEG files.

**[0033]** Database 208 is accessible by encoders 220, 222, 224 and 226. As with database 108 of Figure 1, database 208 is an intelligent database that can store, update, catalog and record encoded and compressed data and signed representations for analysis and use by encoders 220-226. Further, database 208 may include different memory locations accessible by the various encoders. For example, encoder 220 may be tailored to encode MPEG data for files and accesses the catalog representations of certain

blocks of MPEG data from database 208. Encoder 220 may access these blocks in the specified memory location, that are separate from other memory locations correlating to other encoders. Further, database 208 may include a public memory location as accessible by all encoders of modem architecture 200. Encoders 220-226 encode signals 240-246 from large blocks of data into small blocks or even a bit of data within encoded signals 250-256. According to the disclosed embodiments, the bits in encoded signals 250-256 represent data in a quantum state, or a quantum representation. For example, the quantum numbers of an electron may represent data to increase the scalability of a single bit from binary representations to quantum representations. Further, encoders 220-226 encode in a lossless environment such that no data or information from signals 240-246 is lost during encoding. Thus, signal 260 is transmitted by transceiver 204 without any loss of data from the incoming signals at input 210.

**[0034]** As noted in Figure 2, database 208 may be accessible individually by encoders 220-226. Alternatively, a subset of encoders may only access database 208. For example, encoder 222 may not access database 208 for security reasons or compatibility issues. Encoders 220, 224 and 226, however, may access database 208.

**[0035]** Figure 3 illustrates a block diagram of another modem architecture 300 using database 312 according to the preferred embodiments. Modem architecture 300 includes transceiver 302, decoder 304, and demultiplexer 306. Modem architecture 300 is shown configured to receive and decode a signal, data packet, waveform, optical signal and the like back to its original representation. Modem architecture 300 may be used in conjunction with other modem architectures such as modem architectures 100 and 200, that transmit information. Modem architecture 300 receives informational data over transmission medium 316 that is coupled to a network. Modem

architecture 300 may convert an analog signal transmitted over the network coupled to transmission medium 316 to its original representation including a digital signal.

**[0036]** Transceiver 302 receives encoded signal 318. Encoded signal 318 may include blocks of data or data packets that have been encoded according to an encoding process, as disclosed above. Within encoded signal 318, a header or other data attachment may include the encoding algorithm or mathematical representation to reconstruct the original signal that is received by decoder 304. Using this information, decoder 304 may decode the data information in encoded signal 318 back to original signal 320. The decoding process may include mapping the bits or data of encoded signal 318 back to blocks of data in original signal 320. Thus, the disclosed embodiments may use an invertible function to encode and decode data. The blocks of data for original signal 320 may be represented, or mapped to encoded signal 318. Decoder 304 uses a received algorithm, coding process or mathematical representation to decode or remove the information in the quantum states of the bits in encoded signal 318. Thus, data information represented in binary form of original signal 320 may be represented according to quantum numbers of data within encoded signal 318. The decoding process is a lossless process in that all of the encoded information of encoded signal 318 is reconstructed in original signal. For example, if original signal 320 correlates to signal 130 of Figure 1, signal 320 may include all of the data and information comprising signal 130.

**[0037]** Decoder 304 accesses database 312 in reconstructing original signal 320. Database 312, in addition to storing encoded blocks of data representing the quantum numbers of various data representations, also may store the data representations corresponding to blocks of encoded data. Thus, decoder 304 may convert the encoded data in encoded signal 318. Demultiplexer 306 demultiplexes original signal 320 to output 310.

**[0038]** Output 310 includes output ports 322, 324, 326 and 328. The signals received by output ports 322-328 may be exact representations of the corresponding input signals that were encoded into encoded signal 318. Output ports 322-328 may be coupled to destination 314. Destination 314 may include a display, a computer, a memory location, a disk or other data storage means, and the like. For example, destination 314 may be a screen attached to a computer for viewing MPEG files. A user may watch the files in real time on the screen, without any delay or loss of information. In another example, encoded signal 318 may derive from a live video conference, wherein a user is viewing and talking in real time with another user in a different location. Destination 314 may be the screen to display the video conference. According to the disclosed embodiments, the video is displayed without any loss of data and without any noticeable delay. A modem may connect destination 314 to transmission medium 316.

**[0039]** Fig. 4 depicts an encoder 400 according to the disclosed embodiments. Encoder 400 may receive data block 404. Data block 404 may be a set of bits to be encoded into encoded data block 422. Encoder 400 includes encoding module 402 having a layer 412, identification block 414 and algorithm component 416. Encoding module 402 may access memory 410, which may be a virtual quantum register, a look up table, and the like. Encoding module 402 also may access database 408.

**[0040]** Encoder 400 may implement microlets, microlet transforms, and quantum representations, such as electrons, to encode data block 404 in a lossless manner and to a much reduced size. These features enable encoder 400, and any resulting modem architecture, to exchange information and data in a real time and efficient manner without losing any of the data to compression algorithms, packet analysis, or other constraints from network infrastructure.

**[0041]** Encoder 400 may relate to multi-state binary encoding that enables lossless storage and transmission over networks for all kinds of high definition media, data and information. The disclosed embodiments may be referred to as a disruptive technology that combines quantum theory physics and information theory. Encoder 400 may use computational simulations, such as algorithm component 416, that behave according to quantum theory principles despite running on classical hardware, systems, networks and the like. Thus, by predicting an understanding of quantum behavior at the particle structure level, encoder 400 may encode data with lossless mapping such that large blocks of data may be transmitted or exchanged. Encoder 400 may encode and map data because every quantum system has a set of mathematical rules that describe the dynamics and total energy of the system in terms of the motion of all of its components. Thus, by determining the probabilities of various energy states within quantum representations, such as an electron, the disclosed embodiments may set values according to these probabilities.

**[0042]** A single electron, or quantum representation, may travel exponentially along many different routes in a simultaneous manner. Further, quantum systems may exhibit correlations between states within super positions, or the entangled particles concept. Thus, quantum information may exist as a linear super position of two classical states, such as 1 or 0, at the same time. According to the disclosed embodiments, qubits, or quantum bits, such as qubit 418, may be homomorphic in that they can transform from one state to another without losing data in the second state. As new qubits are added, the number of states doubles. Thus, a small number of qubits may represent a large number of possibilities, within encoded data such as encoded data block 422. According to the disclosed embodiments, qubit registers may hold super positions of states and by

varying amplitude at two states, encoder 400 using algorithm component 416 may create an infinite number of different super positions.

**[0043]** The disclosed embodiments implement probability mathematics that may be used to isolate regions within a Hilbert-Banach, or HB, space (also may be known as a Banach/Hilbert space) to a small, finite set of possibilities that allow the practical utilization of computational simulations on known hardware, network, and software systems. Computational simulations may behave at the particle structure level according to quantum theory, such that the amount of information that may be contained on a virtual electron, or quantum representation, is at least 32 times greater than known technology. Layer 412 should include the encoding layer to represent the states of the virtual electron.

**[0044]** The disclosed embodiments operate entirely at the binary level using zeros and ones. Further, the disclosed embodiments may be implemented by software or other means that is compatible with existing hardware and network components. Encoder 400 may be a microlet based system that enables an increased bits-per-cycle and operates in the optimal space between the peak stop band attenuations of wavelet technologies. Encoder 400 may perform digital signal processing, frequency modulation, frequency phase and phase amplitude vector modulation for wired and wireless communications. Encoder 400 may be applicable for all communication applications from existing telephone systems through optical/dark fiber, satellite, wireless and the like. Moreover, encoder 400 may be frequency transparent through layer 412 in that it is transparent to network infrastructure while increasing transmission gain and delivery.

**[0045]** A microlet, as disclosed above, may be defined in an HB vector space. This principle is used because it necessarily defines both the Hilbert properties as well as allowing for expansion into a Banach space. Thus,

encoding module 402 may define a vector space. A microlet may be a four-dimensional maximized wavelet packet analyzer sharing similar characteristics to wavelets and fast forward transforms and capabilities and functions, but is not limited to the dimensional or mathematic constraints of wavelets. A microlet may perform the same transforms of all the wavelet technologies, and more advanced techniques such as adaptive wave packet transfer and discrete periodic wavelet transform. Microlets may use energy state probabilities of the quantum representations, such as electrons, as disclosed above. Encoder 400 may implement techniques like parallel decomposition and four-dimensional packet analysis to allow for greater detail, range of motion and other fine/course details that may be included on a single waveform, such as encoded signal 140, as shown in Figure 1.

**[0046]** Encoder 400 and encoding module 402 may map data block 404 onto encoded data block 422 using a mapping function within algorithm component 416. The disclosed embodiments may use the space between the base band modulation operators to provide the coordinate transformation to rotate data into a signal having encoded data block 422. A transceiver coupled to encoder 400, such as transceiver 106 in Figure 1, may send compressed, coefficient, tagged data signed and cosigned with waveforms, digital information and the like over most infrastructures replacing packets in a layer of overlapping microlets.

**[0047]** Like wavelet technology, a microlet according to the disclosed embodiments may be a non-binary code that can overlap in time and frequency without interference due to the cross-correlation properties of waveforms. This feature allows for a waveform to carry compressed information that is both compression related to encoder 400 and to known compression technologies. Thus, bandwidth efficiency may be increased and to exceed the effective rate limited by known modems.

**[0048]** Using base-band encoding and decoding, side band encoding/decoding, and producing heterodyne conversions, the disclosed embodiments may use compression and tools to allocate information to various sub-bands and frequencies. Encoder 400 may encode this information to allow tagged information to be sent, such as packet voice, video-on-demand data, and the like, in a bundled package inside of microlets, represented by a signal, to reach the correct destination. This feature is transparent to all media.

**[0049]** Layer 412 may include an encoding layer that has a 4-character map with 7-character sublevels that result in all the possible combinations of the 32 states of an electron and its inverse properties to create a character string of 64 bits. The character map may be included in a map function generated by encoding module 402. Any resulting character strings may be mapped to memory 410. This feature may allow for more compression on the look up table or virtual quantum register of memory 410 by identifying coarse and fine values for each of the above characters. The storage of the differences between the sine samples and the sine waveform should decrease the storage burden on memory 410. Filters also may facilitate transforming data representations into a signal representation in conjunction with encoder 400.

**[0050]** Figure 5 illustrates a block diagram of an encoding process according to the disclosed embodiments. Figure 5 discloses the encoding process as it might be applicable to Figures 1-4. Figures 1-4, however, are not limited to the disclosure of Figure 5. This process may be implemented by encoders, selectors, multiplexers, converters and the like or other components within modems, transmitter/receivers, networks, clients, servers and the like. Figure 5 includes data block 502, encoding module 512 and encoded signal 530.

**[0051]** As disclosed above, encoding module 512 may use the HB vector space to represent data in encoded signal 530. Information may be a vector that is projected onto data of signal coordinate representations, i.e., axes, by rotation of the axes. For example, in each modulation sequence, phase shifting the vector or wave at integrals of 22.5° and then shifting that wave at either 45° or 15° phase shifts may allow for multiple states within each wave cycle. Further, the information may be compressed into signal character data strands and tagged prior to being interpreted as a sine wave. For example, encoded signal 530 may be output as a sine wave or cosine wave. Encoded signal 530 may have attributes of an analog signal in that it can be transmitted over existing modem and information exchange architectures.

**[0052]** Any applicable operators for a modem implementing the process disclosed with reference to Figure 5 may be constructed for any given input forms, because any band limited signal, even high-speed optical, may be detailed via a sampling theorem. Matrix operators within encoding module 512, such as map 532, may be viewed as geometric locations of a vector, fixed, and floating point values in a coordinate system. For example, referring to Figure 5, data block 502 is received by encoding module 512. Map 532 may map data block 502 to the probability states of quantum representation 520. Quantum representation 520 may be an electron state probabilities representation as formed in a bit, or qubit, of data. Map 532 then may serve as a decoding feature or other component that is retained by an applicable system or network to show the representations of the mapped data in its entirety to encoded signal 530.

**[0053]** Thus, information may be thought of as a vector or formula that may apply its informational properties onto any media via rotation of the axis. For example, data block 502 may be rotated by encoding module 512 to generate encoded signal 530. Data block 502 is rotated according to a

matrix of mathematical representations to encode data block 502. Data may be modulated into a band limited signal, such as encoded signal 530, using a set of samples into a digital-to-analog conversion module of a base band of a modulator that defines an n-dimensional vector strictly defined in time and bandwidth. These properties pertain to wavelet transforms, and in turn, with microlet transforms. The most common method for creating the wavelet transform includes a quadrature mirror filter. Quadrature mirror filters also may be implemented for microlet transforms. The disclosed embodiments may use an iterated filter bank that produces near perfect results, only allowing for a time delay. This feature may be known as a universal discreet wavelet transform. Filter banks allow for wavelet and microlet transform, said-band coding, multi-resolution analysis and other useful applications.

**[0054]** Thus, according to the disclosed embodiments, any real number may be mapped uniquely into 0 or 1 that then is brought together to comprise encoded signal 530. For example, bit 520 includes uniquely mapped representations of probability states 522, 524, 526 and 528 and may represent the probability states of a quantum representation. These probability states may change even though bit 520 does not.

**[0055]** Computers may use binary numbers such as 1 and 0 to represent numbers. Any bit sequence may be mapped uniquely and precisely to a number by zeros and ones, however, for practical purposes, computers should not represent a number and zeros and ones with an arbitrarily large number. The number of unique bit sequences decreases as the number of bits in a sequence increases comparing to total possible number of unique sequences.

**[0056]** Encoded signal 530 may look to a network like an ordinary bit or data signal. Bit 520 also may be treated by a network like an ordinary bit. When encoded signal 530 and bit 520 is decoded, however, an exact

representation of the original information within data block 502 may be produced. For example, all of bits 504, 506, 508 and 510 are regenerated on the receiving end without losing any of the bits from data block 502.

**[0057]** Quantum theory states that everything in nature, including all types of information, may be described by a finite number of information constructs. The disclosed embodiments may use synthetic intelligence, such as rule-based software agents, that are trained for efficient pattern analysis and use a genetic evolutionary method to reduce the number of information constructs to a manageable number, so that the disclosed embodiments may be executed and integrated with known hardware, software, network and the like systems.

**[0058]** Thus, the disclosed embodiments may operate exclusively at the binary level, which increases simplicity and integratability. Encoding information, such as encoded signal 530 may look to the network like ordinary bits to work over an existing network infrastructure. Synthetic intelligent agents may reduce information constructs so encoding, such as that by encoding module 512, is not computationally intensive.

**[0059]** A finite number of states may exist in a quantum representation, such as an electron. The disclosed embodiments may isolate regions within an HB space to determine probabilities of energy levels within these regions. These probability levels of the energies then become the representations of data for information, such as data block 502. The probabilities may be represented in bit 520 as quantum states 522, 524, 526 and 528. These states also may be known as quantum numbers.

**[0060]** The disclosed embodiments may implement microlets that are unique technology blended with quantum mathematics and wavelet technology. The dynamics of filtering and wave shaping may be adjusted or changed as is done in existing wavelet systems. Switching devices may be

implemented with the benefits of wavelet mathematics or microlet transforms. These benefits may include canceling noise and interference and bringing the transforms from non-microlet sources. A transport layer within the network may transport microlet transforms such as those within encoded signal 530 over a transmission medium. Microlet transforms may be shown in Figure 5 as bit 520 having quantum states 522, 524, 526 and 528. Thus, using microlets may retain the unique properties of wavelets to increase transmission capacity and reduce interference with the benefits of multidimensionality shown by representing the probabilities of energy within the quantum representation, such as an electron. The wave may be re-shaped by other components. Unlike wavelets, microlets may not be limited by using transforms, physical interference and two bits per wavelength.

**[0061]** Map 532 may reside in encoding module 512. Map 532 may be a mathematical representation that facilitates encoding data block 502. These mathematical representations may behave according to quantum theory principles even though they are being executed on existing hardware, software or network systems. The mathematical model representations of map 532 may behave according to quantum theory even though they are executing unknown systems. Probabilities, which are rule-defined and software-agent controlled, may be assigned to a set of binary alternatives.

**[0062]** These rule-based software agents may include memory, such that the software agents learn about the environment, and because the software agents are dynamic software agents, and the software program has attributes of actual electrons or quantum behaviors, the software agents may learn, adapt and cooperate within a virtual electron multi-agent environment. The distributed processing of the internal network of virtual agents, such as map 532, may act like a neural net which allows them to build on past experience and new updates. For example, map 532 may be linked to additional maps

or encoding modules 512 to develop a neural net that exchanges information experiences and updates.

**[0063]** By applying the rules into an algorithm within encode module 512 that designates the four quantum numbers and their behavior to a mapped model, the disclosed embodiments may be able to generate a single affine transform that represents the embodied information stored in an electron, or quantum representation, in a pseudo-electron environment. A four-dimensional lattice/array is utilized to collect information, and compile binary mapping that is run through a synthetic quantum algorithm within encoding module 512 and the ordinary bits of binary or analog information are transposed into an electron-like setting on bit 520.

**[0064]** Transforms according to the disclosed embodiments may need minimal space such that they can be mapped in a very diverse library code book. Because the encoding occurs in a near-perfect environment and there is a symmetrical relationship, the decoding is the inverse operation of the encoding. The disclosed embodiments normalize individual affine transforms into encoded signal 530 easily by using various processes to minimize data, such as competing conditional probabilities and establishing the hierarchical tracings forwarded into categories backwards to the source. For example, in the case of a high resolution picture going into the library, an algorithm within encoding module 512 may encode the series of n-dimensional arrays. The values of the n-values defined in the former's element grid-points of the hypothetical data set are stored for clarity and to allow interpolations. In order to make such data set self-contained, to facilitate access and to remove the possibility of ambiguity, a raise containing the values of each of the parameters in which that data set the pin are therefore contained alongside the n-dimensional array containing the calibration data set.

**[0065]** Amplitudes of probability state functions may be used to measure the amplitude probability of any given state within the quantum representation, such as an electron, and to calculate the microlet transform. These actions may occur in encoding module 512. In further defining and cataloging these amplitudes or states, it may not be necessary to measure just for each symbol in a real-time environment. After an affine definition is assigned, any of the changes in symbols may be measured and sent, and these will be stored in the virtual quantum register library, as disclosed above. Because by definition these n-bits may be in any super position of both states, the microlet transform, such as bit 520, may fulfill the transform function of the argument. Thus, data block 502 may be encoded or mapped in a lossless manner to encoded signal 530. The disclosed embodiments include mapping data block 502 in a one-to-one fashion onto encoded signal 530. Encoded signal 530 then may be transmitted or exchanged within a network. Encoded signal 530, once received, may be decoded back to data block 502 in its entirety.

**[0066]** One having ordinary skill in the art will readily understand that the invention as discussed above may be practiced with steps in a different order, and/or with hardware elements in configurations which are different than those which are disclosed. Therefore, although the invention has been described based upon these preferred embodiments, it would be apparent to those of skill in the art that certain modifications, variations, and alternative constructions would be apparent, while remaining within the spirit and scope of the invention. In order to determine the metes and bounds of the invention, therefore, reference should be made to the appended claims.